**附表1**

|  |  |
| --- | --- |
| Global Design Studio 1 | Planning and Design about Future Wearable Product in 2020, User Interface and Service Planning are also required |
| Global Design Studio 2 | New Mobility Service Design in 2025, Imaging New Interior Information Systems for Future Automatic Driving Car  |
| Global Design Studio 3 | Cross Communication Design in 2030 at the Museums and Exhibition Space in Public Area |
| Global Design Studio 4 | B to B to C Design for Public Service Systems at the Station and New Train |

**附表2**

|  |  |  |
| --- | --- | --- |
| Subjects | Credits | Key Words |
| Industrial Design I | ３ | Concept Design, Future Product Design |
| Industrial Design II | ３ | Integrated Design, Service & Product Design |
| Industrial Design III | ３ | Design Thinking, Business Service Design, |
| Industrial Design IV | ３ | Innovation Design, Public Service Design |
| Global Design Studio 1 | ２ | Wearable Product Design |
| Global Design Studio 2 | ２ | New Mobility Service Design |
| Global Design Studio 3 | ２ | Cross Communication Design  |
| Global Design Studio 4 | ２ | B to B to C Design |

注：各门大类课程为5学分，90分钟/课×15节课/周。各门大类课程学习时间分别为4周。

成绩标准 ：
Score will be decided by presentation. Presentation requires Design Concept, User Model, Service Planning, Hardware, Software, Interface, Business Model and etc.
Evaluations will be given in five grades as follows.
S= 100-90, A=89-80, B=79-70, C=69-60, Fail= 59-
5）师资团队 \*为2019年秋季学期内容参考，具体以学校实际课程为准
Makoto Watanabe
Vice President, Chiba University, (Seiko Instruments Inc., Watch Designer)
Kenta Ono
Associate Professor, Chiba University, (Mitsubishi Electronics, Service and Interaction Designer)
Algirdas Paskevicius
Lecturer, Chiba University,(Design Consultancy, Branding and Graphic Designer)
Akihiko Ishizuka
Lecturer, Chiba University,(Fujitsu & Fujitsu Design, Design Producer & Industrial Designer)
MakioSasa
Lecturer, Chiba University,(NEC Design & PARK, Design Director, Service Designer & Industrial Designer)
Innella Giovanni,
Lecturer, Chiba University, (Interaction Design Lab, service/interaction designer)